

# MELFA BRIDGEHEAD

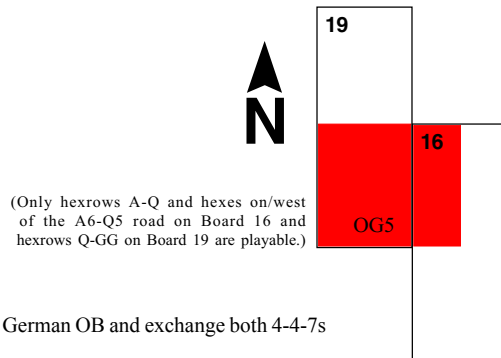


## ASL SCENARIO BP2



**MELFA RIVER, ITALY, 24 May 1944:** "Chesterfield" was the name given to the Operation devised by 1st Canadian Corps to breach their sector of the Hitler Line. The second phase of "Chesterfield" required that Griffin Force establish a bridgehead across the Melfa River. This arduous task was accomplished by the Reconnaissance Troop, headed by Lt. E. J. Perkins. Before the Germans started to counterattack, their toehold across the Melfa was reinforced by 'A' Company of the Westminster Regiment.

### BOARD CONFIGURATION:



### BALANCE:

- ✚ Add a 2-3-8 HS to the German OB and exchange both 4-4-7s for 5-4-8s.
- 🍁 Canadian units within four hexes of 16L6 are fanatic.

**VICTORY CONDITIONS:** The Canadian player wins immediately if no German unit has entered Board 16, no German AFV has come within 2 hexes of a known Canadian unit and all German non-PRC Infantry are Broken/Pinned. The German player wins at scenario end by having at least one AFV with functioning MA in any one of 16H6/K6/O6/P6. Otherwise victory is determined by Casualty VP.

### TURN RECORD CHART

🍁 CANADIAN Sets Up First	1	2	3	4	5	6	7	8	END
✚ GERMAN Moves First									

**'A' Company, The Westminster Regiment [ELR: 3]** set up using HIP on Board 19 in any hexes numbered  $\leq 4$  and/or Board 16: {SAN: 4}

4 <sup>F</sup> -5-8	10-3	8-0	4-12	2-7	8-3	<b>Foxhole</b> 5 1S OVR, OBA: +4 Other: +2
8		2		2	2	8

**Elements of Recce Troop, 2nd. Cdn. Armd. Regt. [ELR: 5]**  
set up using HIP within four hexes of 16L6:

1-6	19 4 3 7PP *AAMG 2/-/8
	3

**Elements of the 90th Panzer Grenadier Division [ELR: 3]** enter on Turn 1 anywhere along the west edge as per SSR 2: {SAN: 2}

5 <sup>F</sup> -4-8	4-4-7	9-1	7-0	3-8	12-4	13 75L 3/5	13 75L 3/5/2	13 75* 3/5
3	2			2		2		

### SPECIAL RULES:

1. EC are moderate with no wind at start. All Woods are Olive Grove (F13.5) and G.2 is in effect for these hexes. No roads exist [EXC: woods-roads are paths]. All Grain depictions are level 1 Open Ground. Place overlay OG5 on 19DD4-CC5.
2. Unless accompanied by non-crew Infantry using Armored Assault, each time a German AFV enters a hex devoid of non-PRC German Infantry it must first pass a NTC as per D14.23. The TC receives a +1 DRM for each hex distant from the nearest Good Order, non-PRC German Infantry. An original 12 DR places the AFV under immediate Recall as per D3.7. This restriction is lifted as soon as any German AFV has entered a whole/half hex of Board 16. No German unit may fire a weapon/sD until  $\geq 1$  has a LOS to a known Canadian unit.
3. The Stuart Recce are treated as Carriers [EXC: D6.84]. Inherent in each is a 3-3-8 HS as crew and one DC, LMG and PIAT as SW (available as per U.S. Vehicle note Z). Any Stuart Recce HS/9-1 may set up dismounted and in possession of any/all of

the three SW available from its vehicle. For HIP purposes, any location not within the LOS of a Good Order German unit is considered concealment terrain. Bore Sighting is not allowed.

**AFTERMATH:** Early evening heralded the arrival of approximately fifty grenadiers supported by four panzers. The commander of 'A' Company, Major J. K. Mahony, directed his PIAT crews to engage the armour at long range with high-angle fire. As the Germans advanced they were greeted by the full weight of the company's rifle and MG fire. After the infantry went to ground the tankers lost heart and withdrew without firing a shot, despite having closed to within 200 yards. Mahony would be awarded the Victoria Cross for the unflinching leadership he displayed throughout what was to be a restless night for the Westminsterers.